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# Predicting Chaotic Systems with Quantum Echo-state Networks



**Presented by:** Erik L. Connerty

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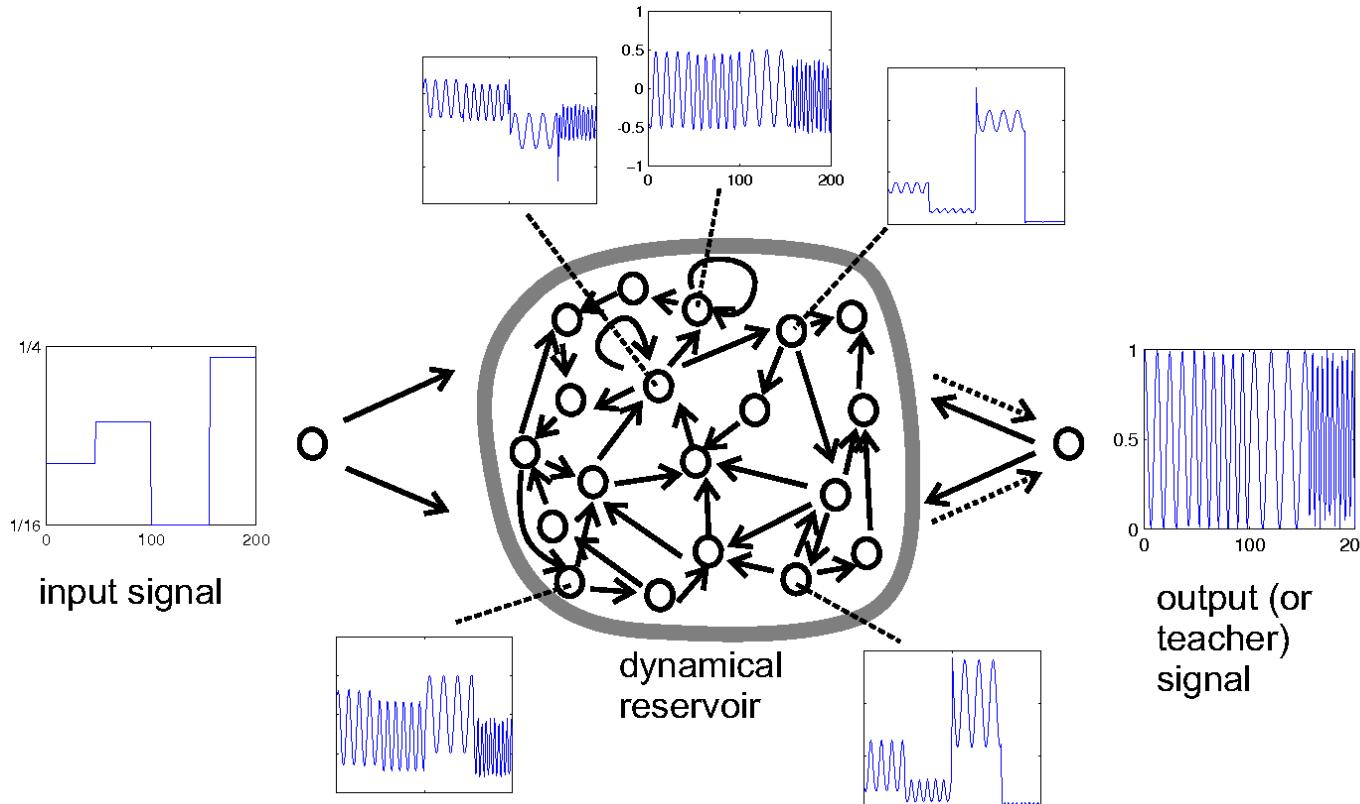
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# Quantum Echo-state Networks (QESNs)

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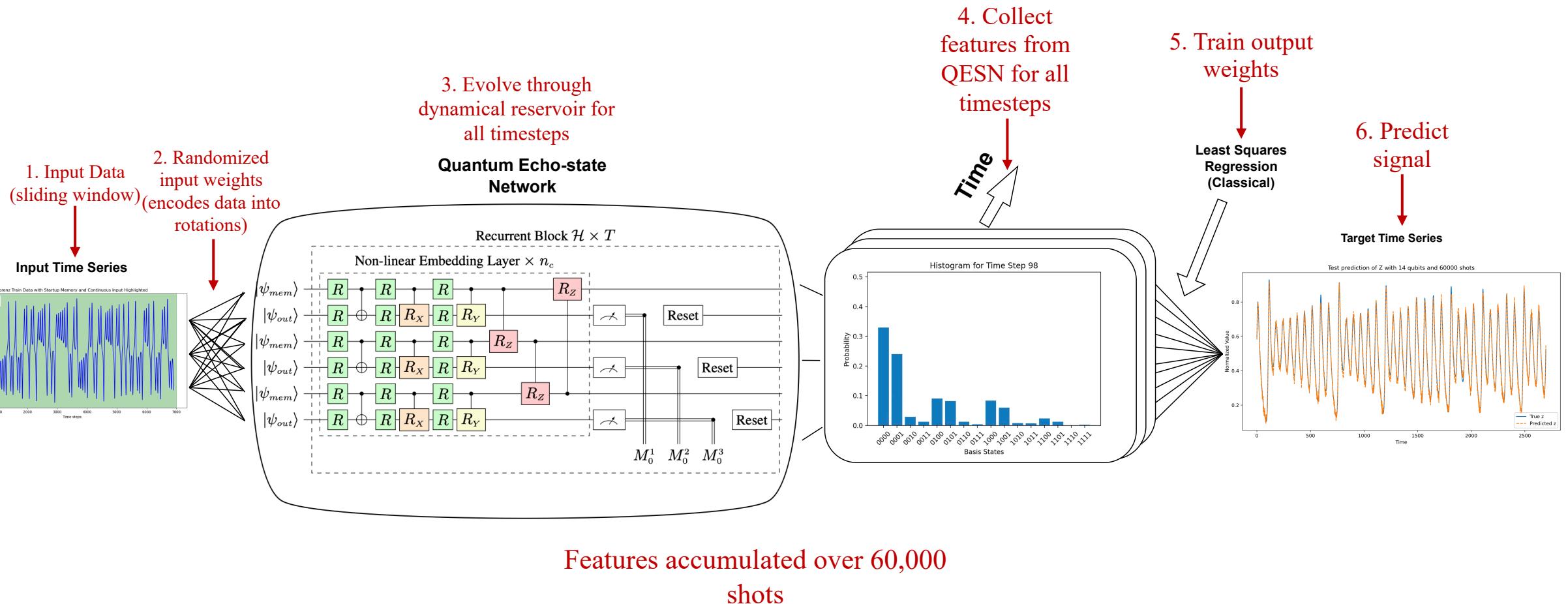
- Classical ESNs are lightweight sparsely allocated RNNs that are used for predicting dynamical systems.
- QESNs are their quantum counterpart and operate using qubits instead of “neurons”.
- Reservoir networks are used in time-series prediction, classification, and the predictions of chaotic PDEs and ODEs.
- Importantly, QESNs must also have **memory** and **nonlinearity**, which are both intrinsic properties of all RNNs.
- Implementing this sort of architecture on hardware for **long time-series** prediction has not been demonstrated due to noise and limitations of noisy-intermediate scale quantum (NISQ) coherence times.

# Main Contributions of the Paper:

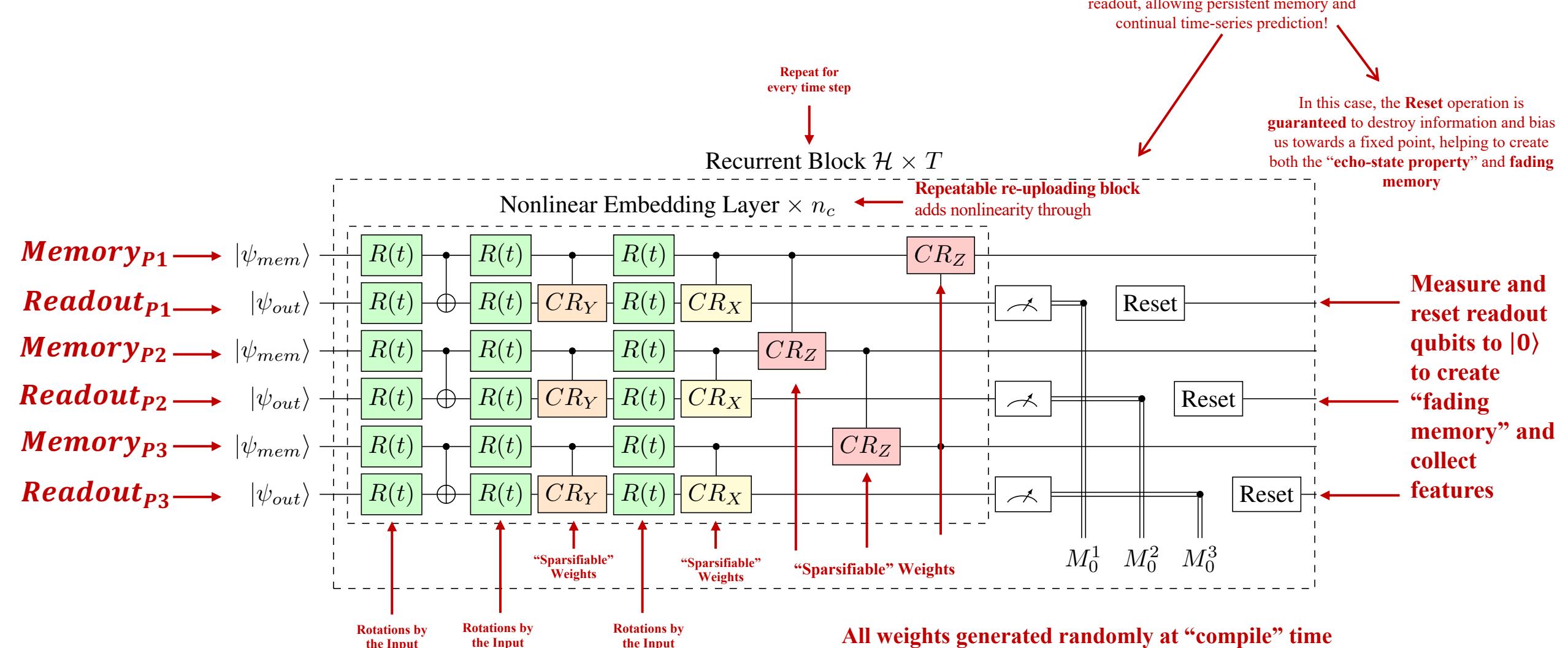
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1. We introduce a scalable **QESN** algorithm that implements the two necessary components of **memory** and **nonlinearity** for quantum recurrent neural networks (QRNNs) on a quantum computer, which we verify with empirical analysis of simple input signals in numerical simulation.
2. We introduce and benchmark tunable hyperparameters such as **sparsity** and **repeatable data re-uploading blocks** which allow for more efficient circuits and tunable nonlinearity.
3. We demonstrate the capability of our QESN to accurately predict the chaotic Lorenz System set of ODEs using limited training information in numerical simulations.
4. We implement this design on IBM noisy-intermediate scale quantum (NISQ) hardware and conduct the first ever proof-of-concept for continuous long time-series prediction on IBM gate-based quantum computers with a circuit that ran 100 times longer than the median  $\tau_1$  and  $\tau_2$  time of the IBM Marrakesh QPU.

# QESN Pipeline & Algorithm



# Circuit Design



$$R_q(t) \leftarrow R_q(\alpha_t, \beta_t, \gamma_t) \leftarrow (\alpha_t, \beta_t, \gamma_t) \leftarrow \sum_{i=1}^3 W_{in_i} \cdot X_t + W_{bias_i}, \text{ where } R(t) \text{ is a unitary operator and } \alpha, \beta, \gamma \in [0, \pi] \text{ are Euler angles}$$

# Response Analysis: Sparsity & Memory

Top Row: Expectation Values

Bottom Row: Probability Distribution (64 signals)

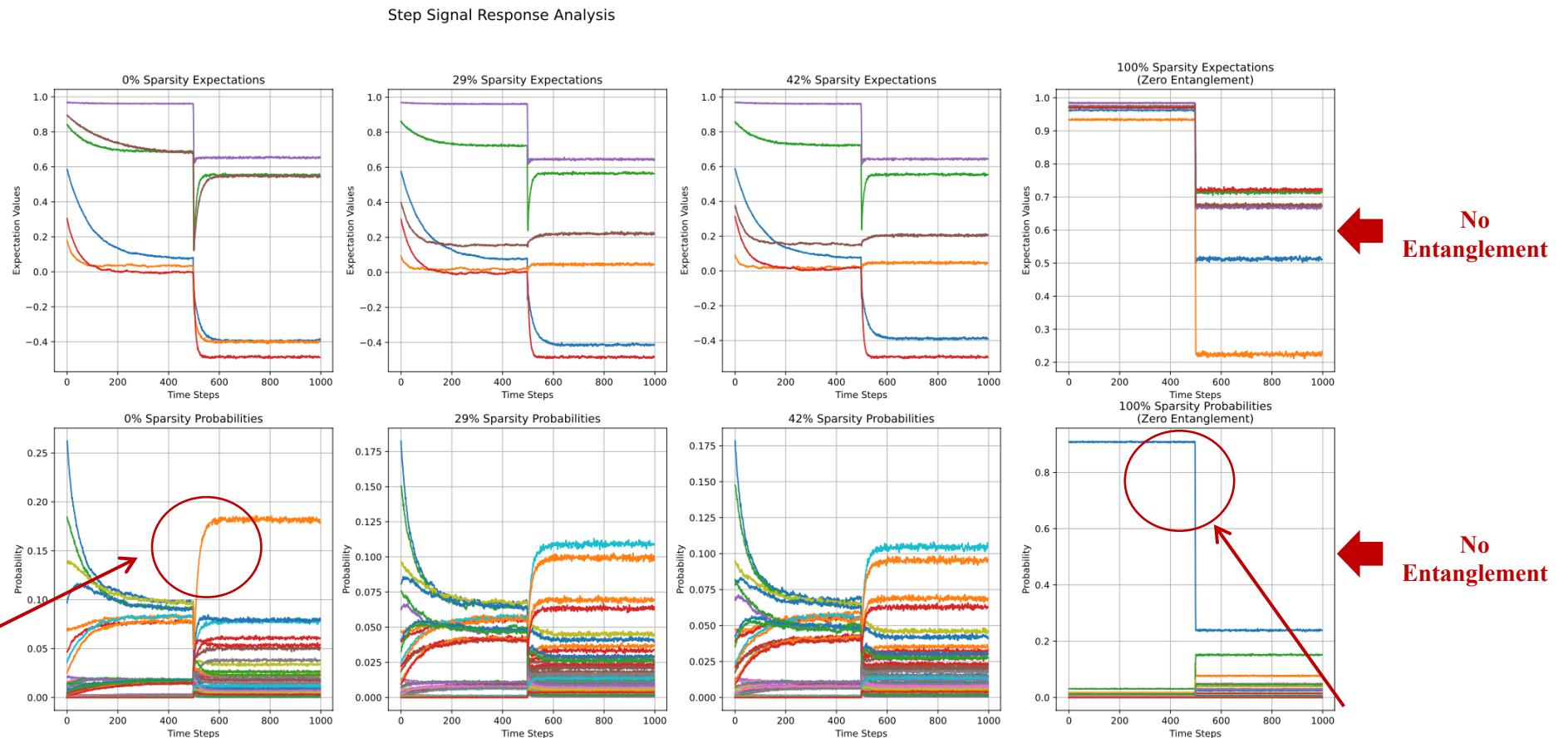
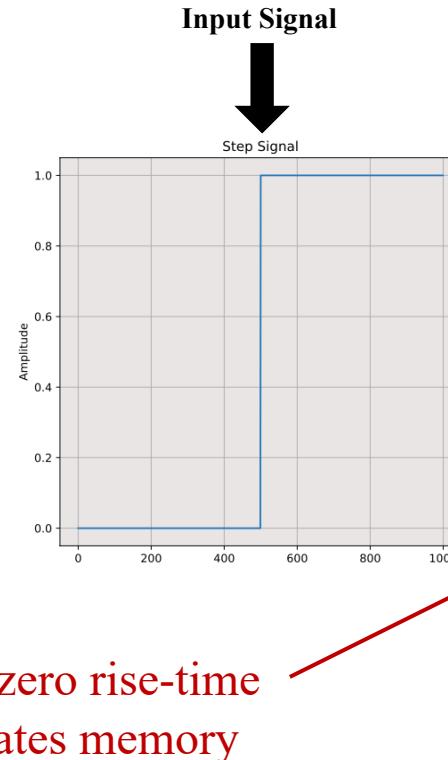


Figure 5: Step signal processing by the QESN circuit, with a focus on the rise-time and memory introduced by varying the entanglement and sparsity configurations.

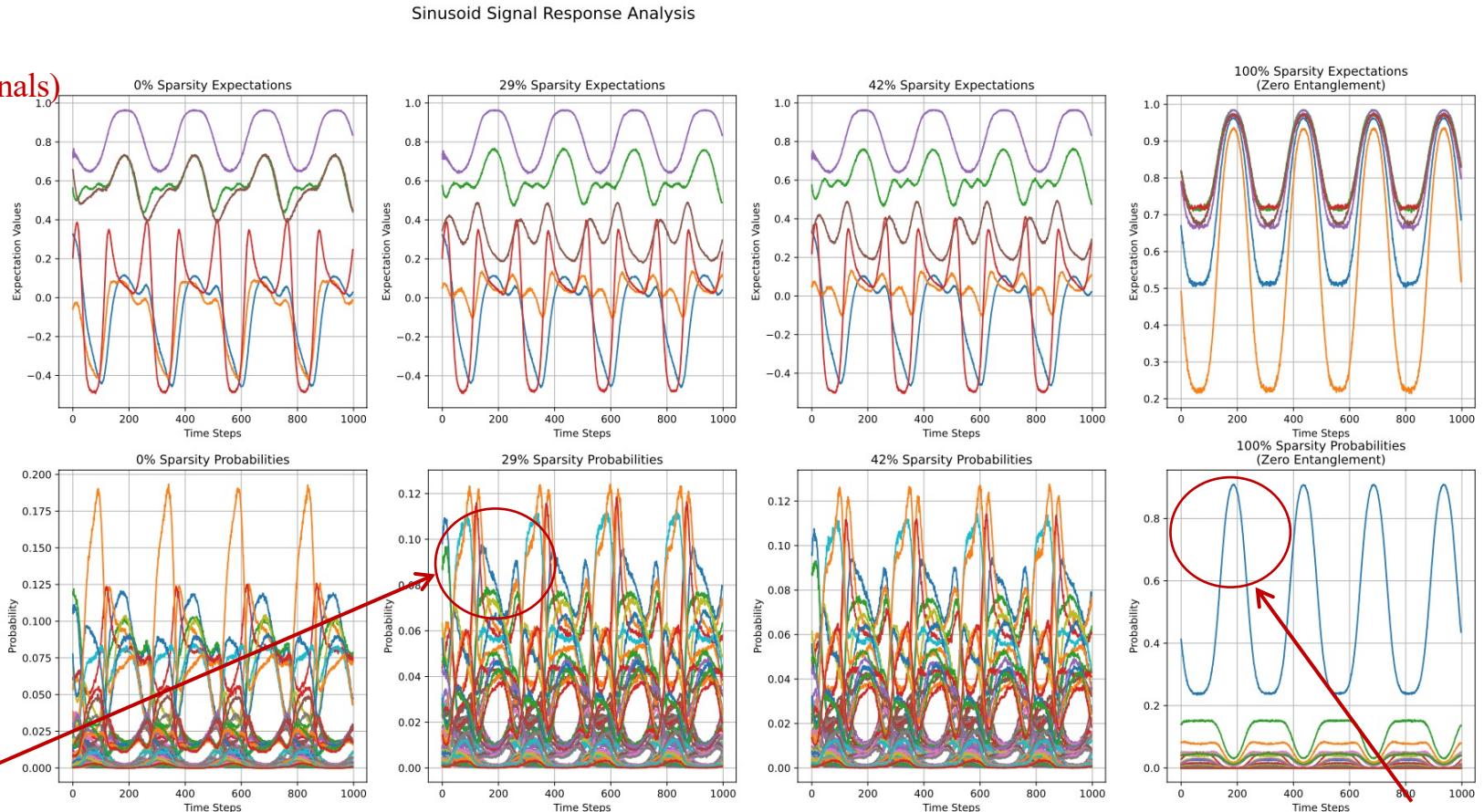
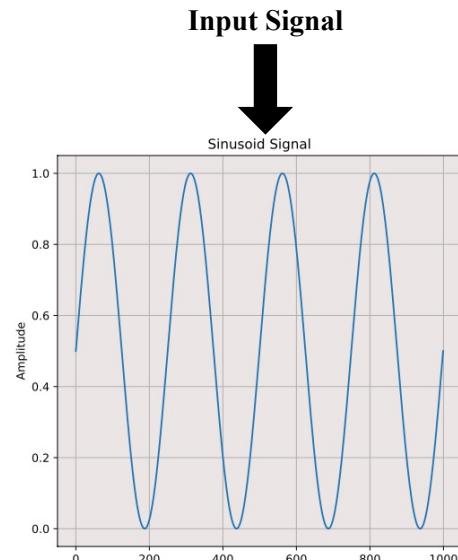
Fewer Gates

Sparsity means fewer gates, lower depth, and less errors

# Response Analysis: Sparsity & Expressivity

Top Row: Expectation Values

Bottom Row: Probability Distribution (64 signals)



We observe rich features even when sparsity is introduced to the circuit!

Simplistic features when entanglement is not present!

Fewer Gates

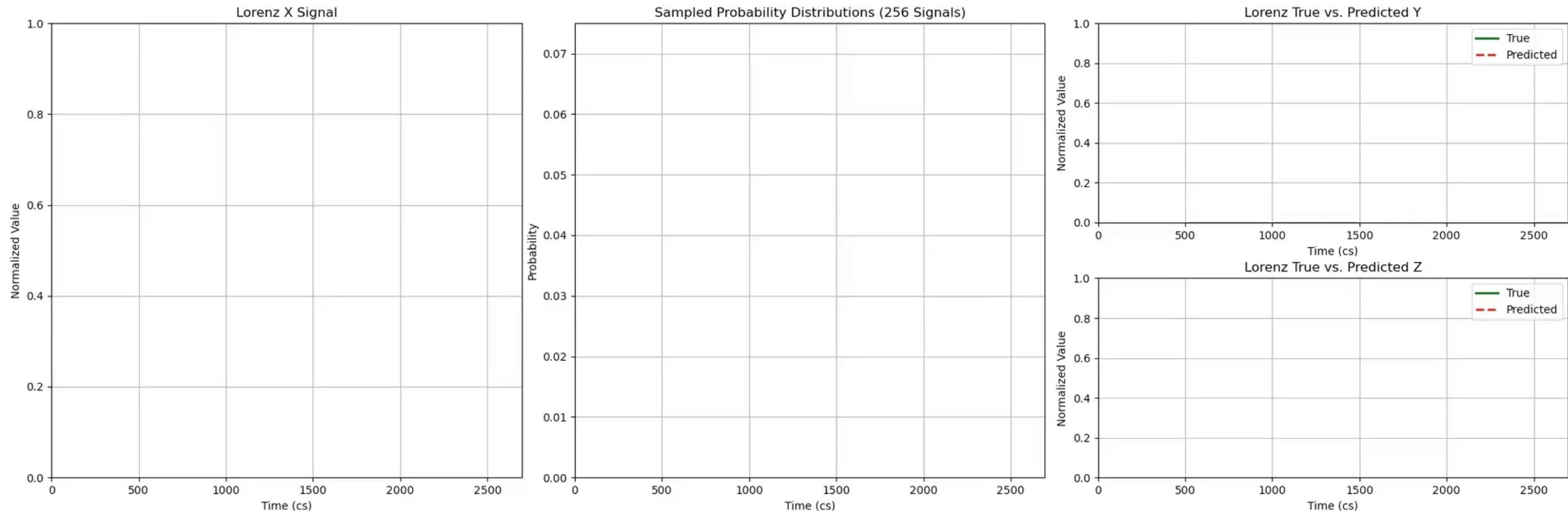
Sparsity means fewer gates, lower depth, and less errors

No Entanglement

No Entanglement

# Results: Lorenz System (16 Qubits) (Test Set)

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Aer Simulator

Train: 6900 data points   Test: 3000 data points   Washout: 300   Shots: 60,000  
Repeated Blocks: 3   Sparsity: ~50%   RMSE (test): .0237

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# Results: Lorenz System (Simulator)

Qubits	Expectation Value	Probability Distribution	Distribution w. Noise
<b>4 Qubits</b>			
Train RMSE	<b>.1124</b>	.1177	.1468
Test RMSE	<b>.1112</b>	.1185	.2016
<b>6 Qubits</b>			
Train RMSE	.0986	<b>.0616</b>	.1193
Test RMSE	.0963	<b>.064</b>	.1315
<b>8 Qubits</b>			
Training RMSE	.0822	<b>.0429</b>	.1110
Test RMSE	.0798	<b>.0463</b>	.1285
<b>10 Qubits</b>			
Train RMSE	.0688	<b>.0425</b>	.1258
Test RMSE	.0699	<b>.0422</b>	.1298
<b>12 Qubits</b>			
Train RMSE	.0631	<b>.0378</b>	.0986
Test RMSE	.0635	<b>.0377</b>	.1282
<b>14 Qubits</b>			
Train RMSE	.0476	<b>.024</b>	.0754
Test RMSE	.046	<b>.0249</b>	.0988
<b>16 Qubits</b>			
Train RMSE	.0488	<b>.0225</b>	.0573
Test RMSE	.0493	<b>.0237</b>	.0895

~4 days to compute on DGX-A100 with all GPUs

Table 7: Simulated training and test error using various different feature recovery methods and noise configurations measured in RMSE (Root mean squared error). An **IBM Fez** noise model was used to gather the noisy results. The best run from each category was used, and the elastic net regularization parameters were tuned for each bin to get lower test loss.

# IBM Quantum Implementation

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- Implementing quantum circuits is generally very difficult due to the short coherence times of qubits and intrinsic errors present in quantum computers.
- Our circuit design implements a “measure-and-reset” paradigm which allows for the creation of persistent memory in QCs and the ability to run a circuit indefinitely without intermediate halts [1][2][3]
- This hasn’t been empirically validated on hardware because of many issues with excess measurement data on the IBM backend and noise.
- We demonstrate that our circuit can run for a timespan of  $\sim 48,000 \mu\text{s}$  and **successfully** predict the Lorenz System. This is due to the **guaranteed** weak entanglement the QESN circuit creates, as well as the “measure-and-reset” paradigm.
- We collect feature signals for a time length of 2000 data points on IBM hardware, greatly exceeding the previous bests of  $\sim 30$  data points in circuits that only ran for  $\sim 200 \mu\text{s}$  [1]

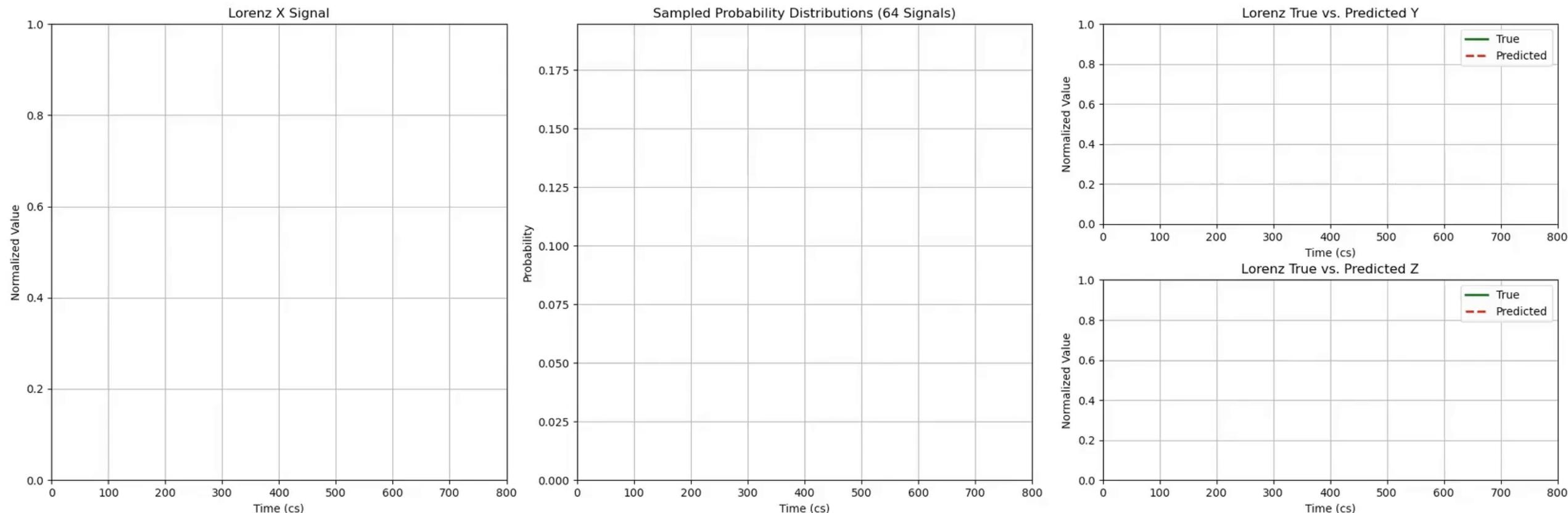
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[1] Hu, F., Khan, S.A., Bronn, N.T., Angelatos, G., Rowlands, G.E., Ribeill, G.J., Türeci, H.E.: Overcoming the coherence timebarrier in quantum machine learning on temporal data. *Nature Communications* 15(1), 7491 (2024)

[2] Yasuda, T., Suzuki, Y., Kubota, T., Nakajima, K., Gao, Q., Zhang, W., Shimono, S., Nurdin, H.I., Yamamoto, N.: Quantum reservoir computing with repeated measurements on superconducting devices (2023)

[3] Chen, J., Nurdin, H.I., Yamamoto, N.: Temporal information processing on noisy quantum computers. *Phys. Rev. Appl.* 14, 024065 (2020)

# Results: IBM Marrakesh QPU (12 Qubits) (Test Set)



**IBM QPU**   **Train:** 1200 data points   **Test:** 800 data points   **Washout:** 15   **Shots:** 60,000   **Repeated Blocks:** 3  
**Circuit execution time per shot**  $> 48,000 \mu\text{s}$    **Median**  $\tau_1 = 213.92 \mu\text{s}$  &  $\tau_2 = 119.57 \mu\text{s}$   
**Sparsity:**  $\sim 50\%$  ↗   **RMSE (test):** .0922

Over 100 times longer than the median  $\tau_1$  and  $\tau_2$  time!

# Conclusion

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- We designed and tested a Quantum Echo-state network (**QESN**) and proved empirically its capabilities at long-time series prediction using the chaotic Lorenz system.
- We show that our circuit has the necessary properties of **memory** and **nonlinearity**, two important components of classical RNNs that warranted further investigation in quantum circuits.
- We introduce tunable hyperparameters such as **sparsity** and **repeatable data re-uploading blocks** which allow for reduced circuit depth without sacrificing performance or output feature “richness”, and controllable amounts of nonlinearity, respectively.
- We ran the circuit on IBM hardware demonstrating the first ever gate-based hardware validation of the “measure-and-reset” paradigm successfully executing for long-time series prediction with an experiment that ran over **100x longer than the median  $\tau_1 = 213.92 \mu s$  and  $\tau_2 = 119.57 \mu s$**  of the IBM Marrakesh QPU maintaining coherence and memory for the entire 2000 data point train and test set of the Lorenz System.

# Questions?

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